SHUTIANYI LI

CHARACTER DESIGNER

PROP DESIGNER

LOS ANGELES, CA

CONTACT

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EXPERIENCE

- **Model Designer, Marvel Studios Animation** *Feb 2022-Jan 2023*
  - Furthered the storytelling process by developing the look, personality, and feel of the characters, props, and location. Used appropriate references to capture the personality and life in the design of characters and props. Created turnarounds, mouth charts, special poses, and expression sheets, along with the final pass of the approved design. Ensured that the quality and style of the show were maintained throughout. Successfully delivered designs by their deadlines. Resolved design issues with the production designer through proactive communication.

- **Character Designer, *"Untitled Project"*, Moral Studio** *Jan 2022- Feb 2022*
  - Designed a pair of stylized animal characters for a 2D short film. Explored the characters' look and feel through multiple iterations. Created turnarounds, special poses, and expression sheets for the final approved design. Adhered to the production schedule and ensure timely and cost-effective production.

EDUCATION

- *University of Southern California* *May 2021*
  - BA, Animation and Digital Arts
- *Netflix Animation Foundation Mentorship* *Sept 2021-Jan 2022*

ORGANIZATIONS

- Guild member, *IATSE Local 839* *March 2022-Present*
- Member, *Women in Animation* *2020-Present*

SKILLS + LANGUAGES

- **Skills**
  - Adobe Photoshop, Blender, Maya, Adobe After Effects, Adobe Premiere, Adobe Illustrator, Procreate, Gmail Suite, Microsoft Suite, Shotgrid

- **Languages**
  - English (Fluent), Chinese (Fluent), Italian (Intermediate)